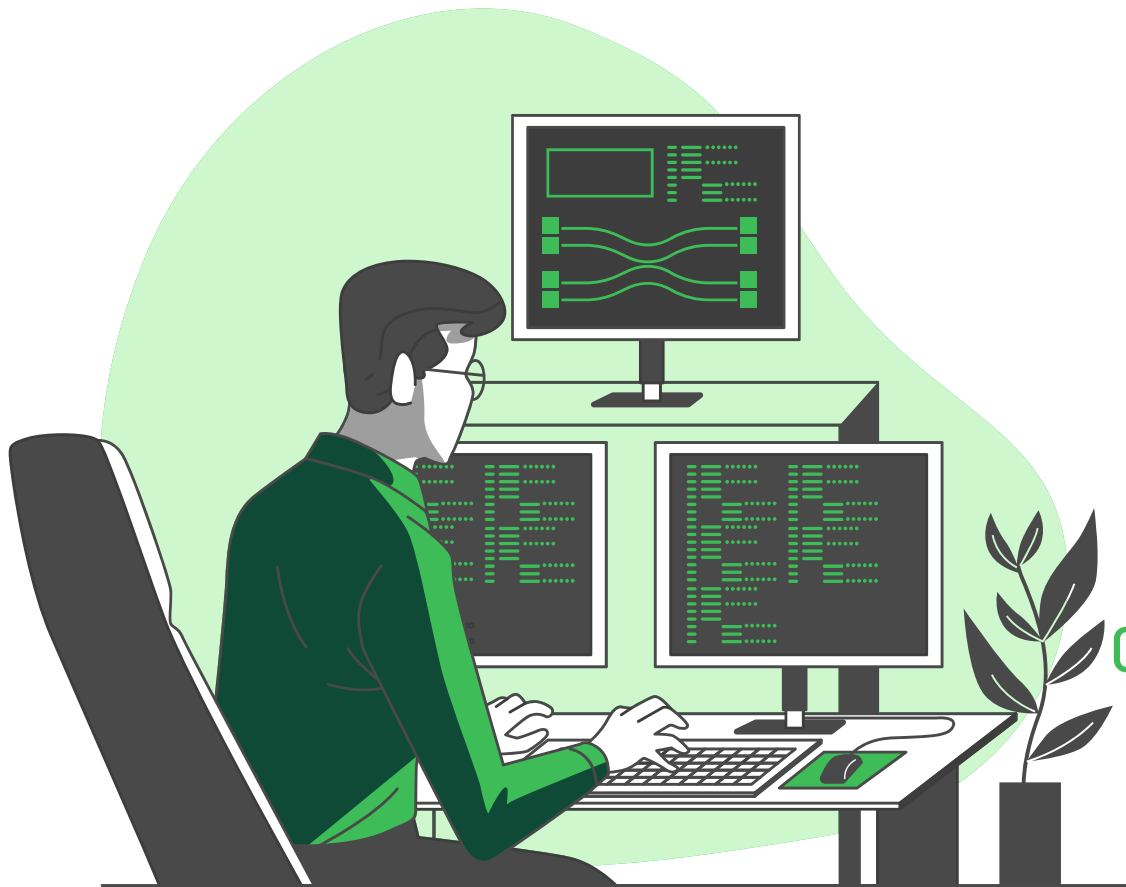




Course Overview

CS 251 – Data Structures
and Algorithms

CS 251 – Data Structures and Algorithms

01

Data Structure

Manage data in memory
and define support
operations.

02

Algorithm

Computational steps
that receive input and
produce output.

Table of Contents

01

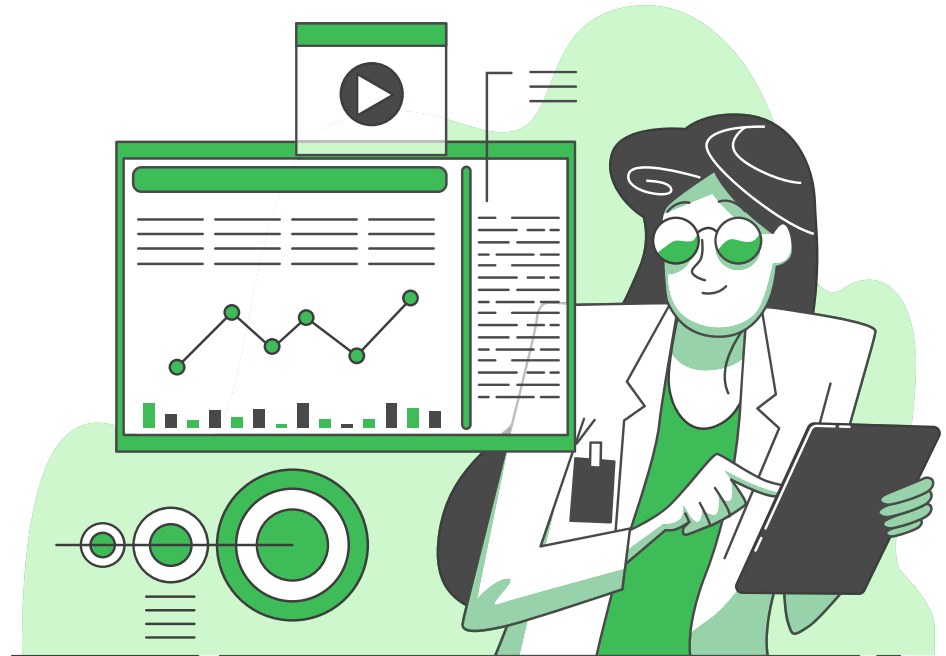
Finding Prime Numbers

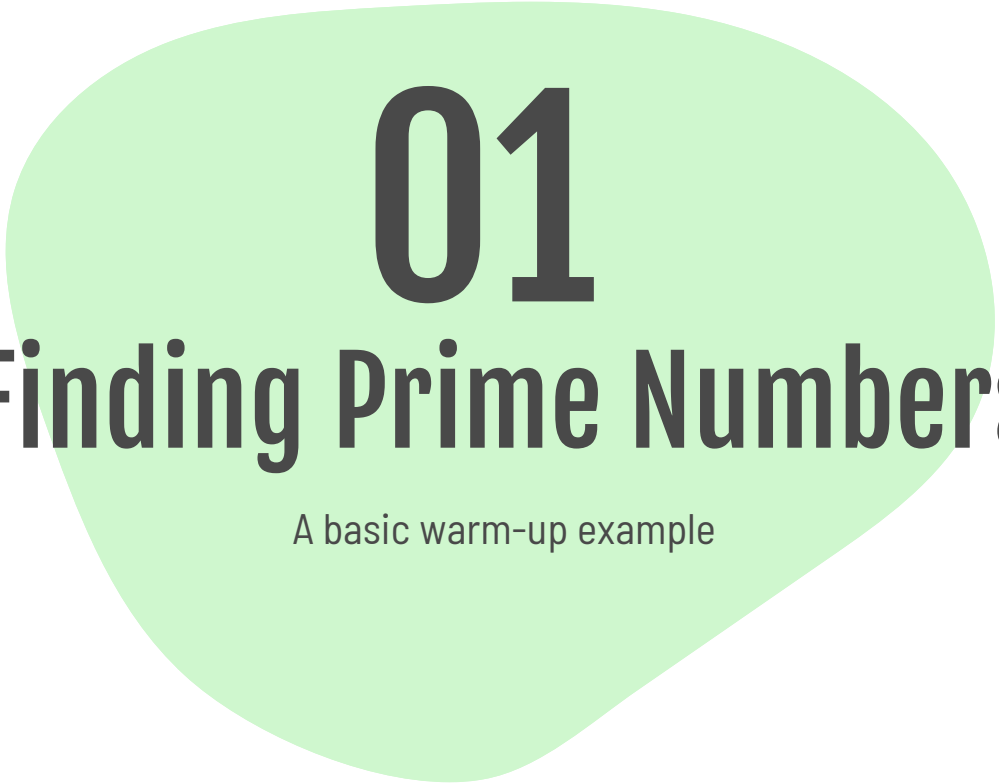
A basic warm-up example

02

Course Overview

How we run this course

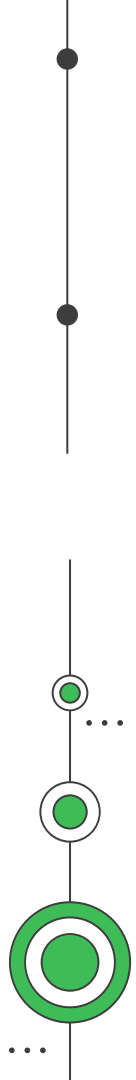




01

Finding Prime Numbers

A basic warm-up example





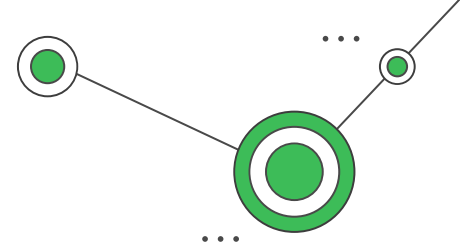
Prime Numbers

"A Prime Number is a natural number greater than 1 that is not product of two smaller natural numbers."

- Wikipedia -

...

Primality Test



"A Prime Number is a natural number greater than 1 that is not product of two smaller natural numbers."

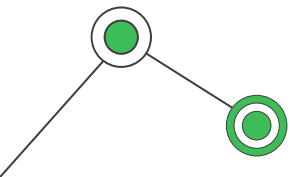
```
algorithm isprime1(n:integer) → boolean

  if n <= 1 then
    return false
  end if

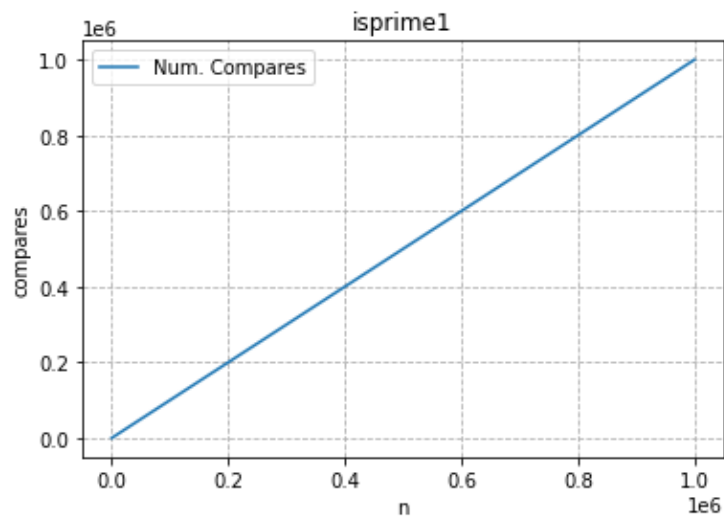
  for i from 2 to n-1 do
    if n mod i = 0 then
      return false
    end if
  end for

  return true

end algorithm
```



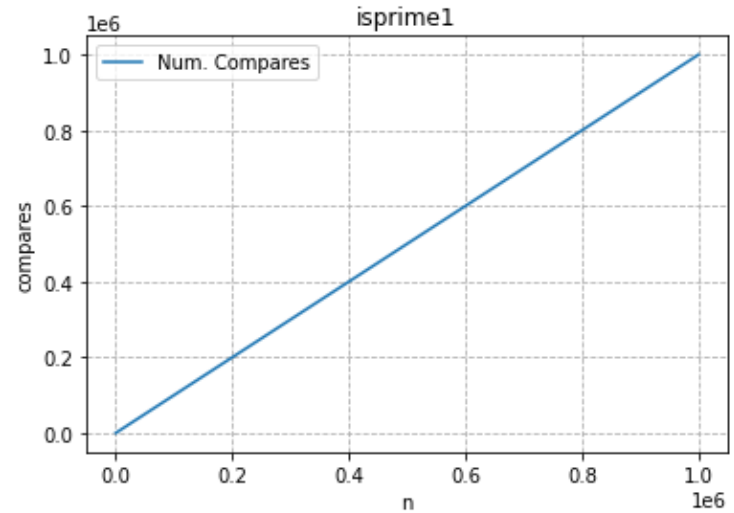
```
algorithm isprime1(n:integer) → boolean  
  
    if n <= 1 then  
        return false  
    end if  
  
    for i from 2 to n-1 do  
        if n mod i = 0 then  
            return false  
        end if  
    end for  
  
    return true  
  
end algorithm
```



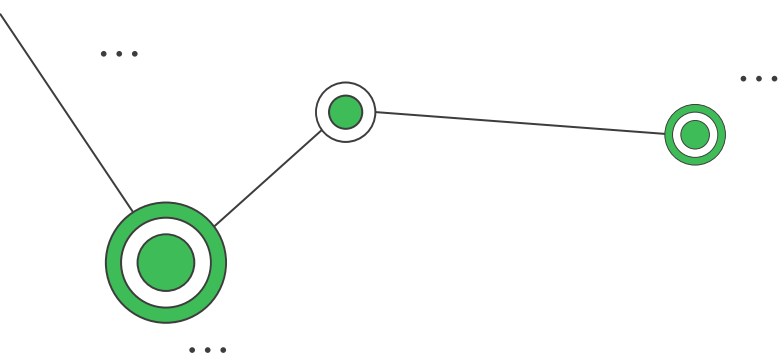
```
public boolean isprime1(int n)
{
    if (n <= 1)
    {
        return false;
    }

    for (int i = 2; i < n; i += 1)
    {
        if (n % i == 0)
        {
            return false;
        }
    }

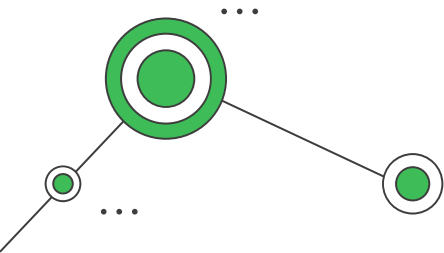
    return true;
}
```



Can we do better?



Compare until $\sqrt{n}$



If a number n is **not a prime**, it can be factored into **two factors** $a, b \in \mathbb{N}$ such that:

$$n = ab$$

Notice that a and b can not be both greater than $\sqrt{n}$, since ab would be greater than $\sqrt{n}\sqrt{n} = n$.

So, in any factorization of n , at least one of the factors must be smaller than the square root of n , and if we can not find any factors less than or equal to $\sqrt{n}$, then n must be a prime.

- Adapted from Stack Overflow -

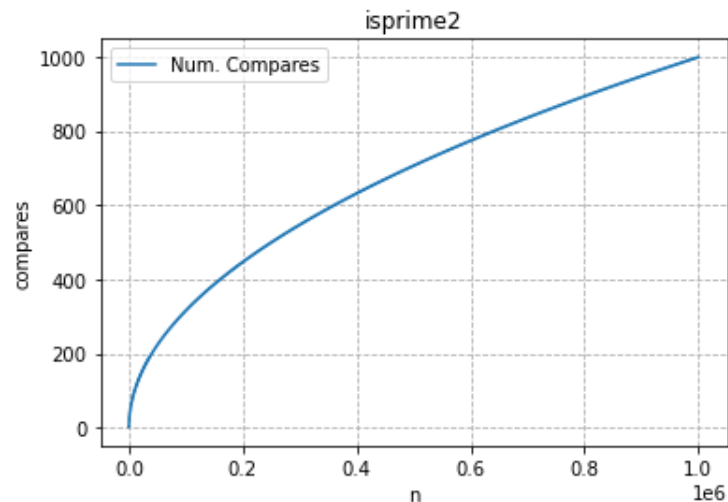
```
algorithm isprime2(n:integer) → boolean
```

```
  if n <= 1 then  
    return false  
  end if
```

```
  for i from 2 to sqrt(n) do  
    if n mod i = 0 then  
      return false  
    end if  
  end for
```

```
  return true
```

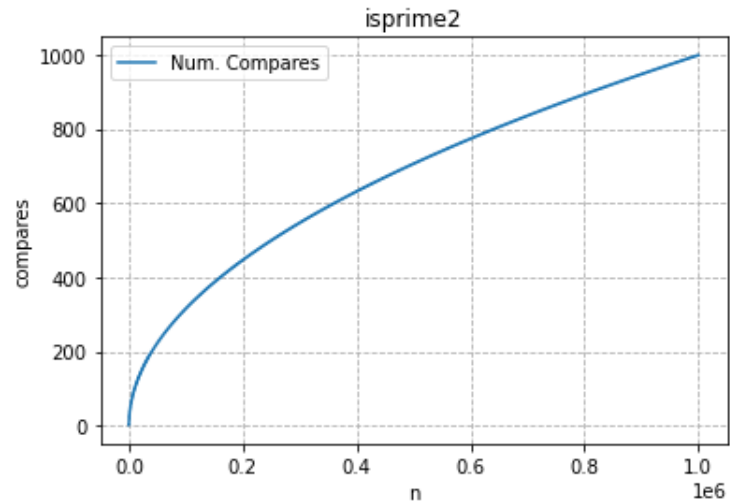
```
end algorithm
```



```
public boolean isprime2(int n)
{
    if (n <= 1)
    {
        return false;
    }

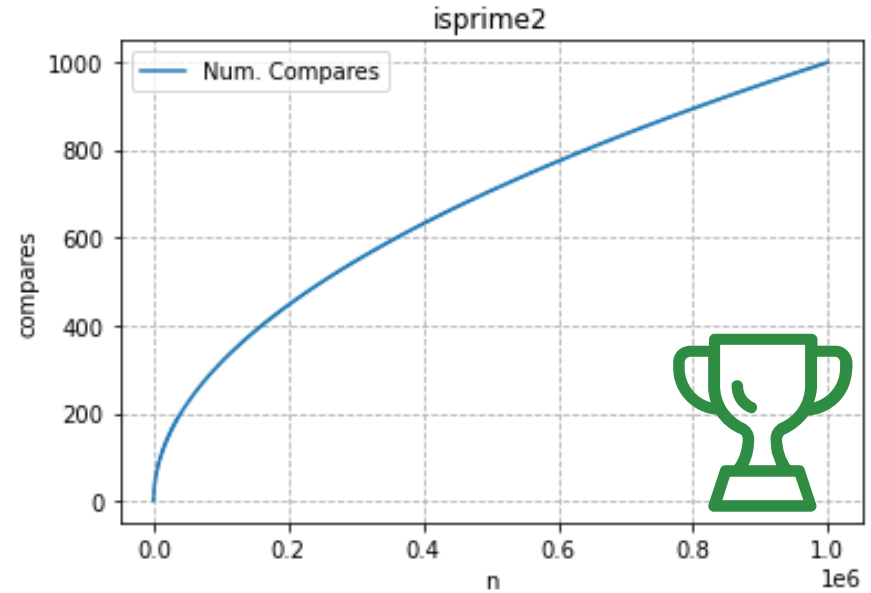
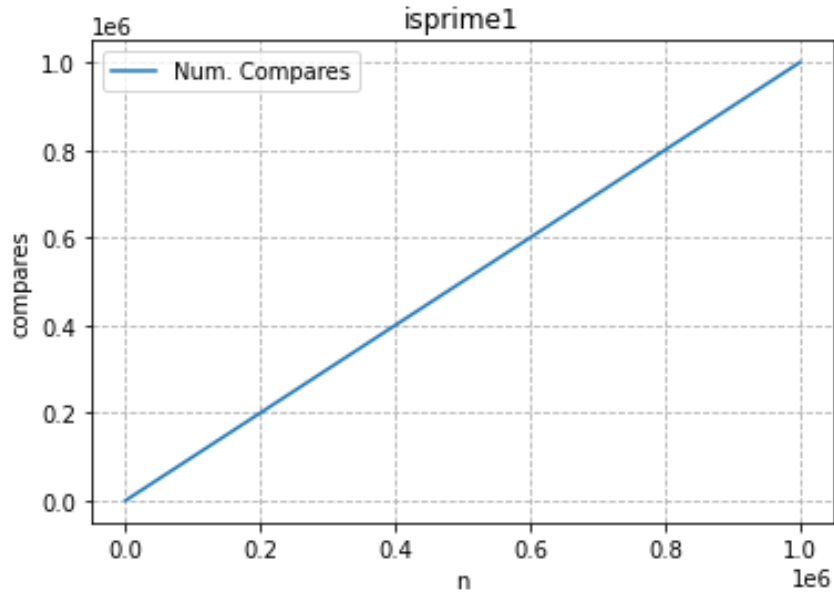
    for (int i = 2; i * i <= n; i += 1)
    {
        if (n % i == 0)
        {
            return false;
        }
    }

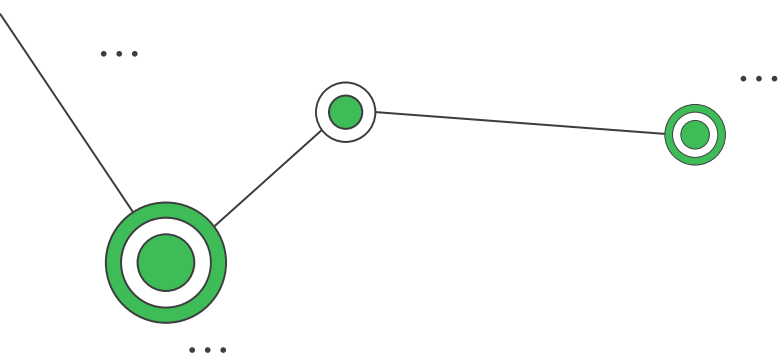
    return true;
}
```



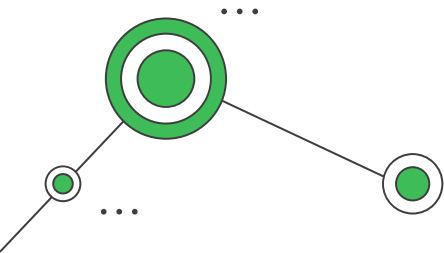
Can we do better?

isprime1 –VS– isprime2





Numbers of the form $6k \pm 1$



All integers can be expressed as $6k + i$, where $k \in \mathbb{Z}$ and $i = -1, 0, 1, 2, 3, 4$.

Prime numbers greater than 3 are of the form $6k \pm 1$, for $k \in \mathbb{Z}^+$. Do you see why?

$6k - 1$: Odd. Could be prime or not.

$6k + 0$: Even.

$6k + 1$: Odd. Could be prime or not.

$6k + 2$: Even.

$6k + 3$: Odd. Multiple of three.

$6k + 4$: Even.

Question: Is $6k \pm 1$ always a prime number?

```
algorithm isprime3(n:integer) → boolean
```

```
  if n <= 1 then  
    return false  
  end if
```

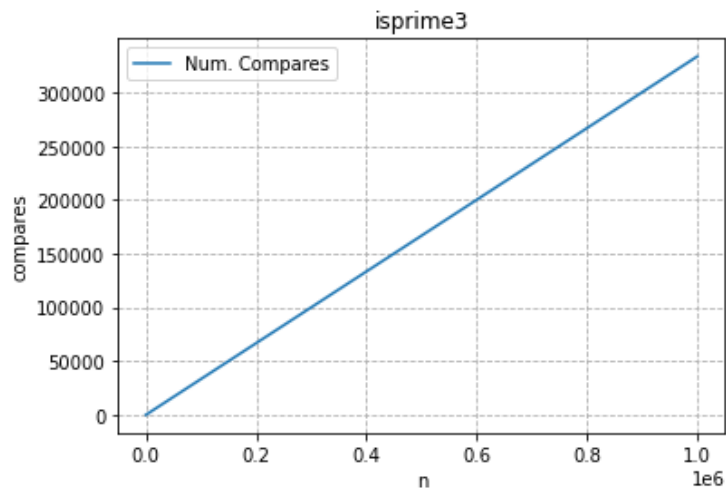
```
  if n <= 3 then  
    return true  
  end if
```

```
  if n mod 2 = 0 or n mod 3 = 0 then  
    return false  
  end if
```

```
  for i from 5 to n-2 step 6 do  
    if n mod i = 0 or n mod (i + 2) = 0 then  
      return false  
    end if  
  end for
```

```
  return true
```

```
end algorithm
```



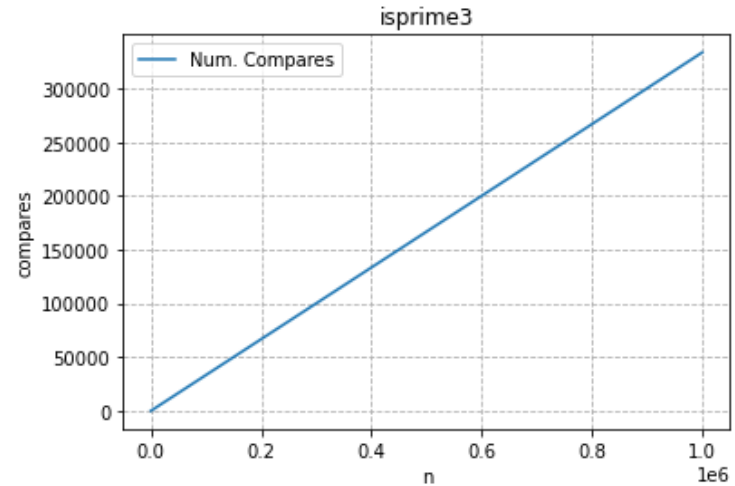
```
public boolean isprime3(int n)
{
    if (n <= 1)
    {
        return false;
    }

    if (n <= 3)
    {
        return true;
    }

    if (n % 2 == 0 || n % 3 == 0)
    {
        return false;
    }

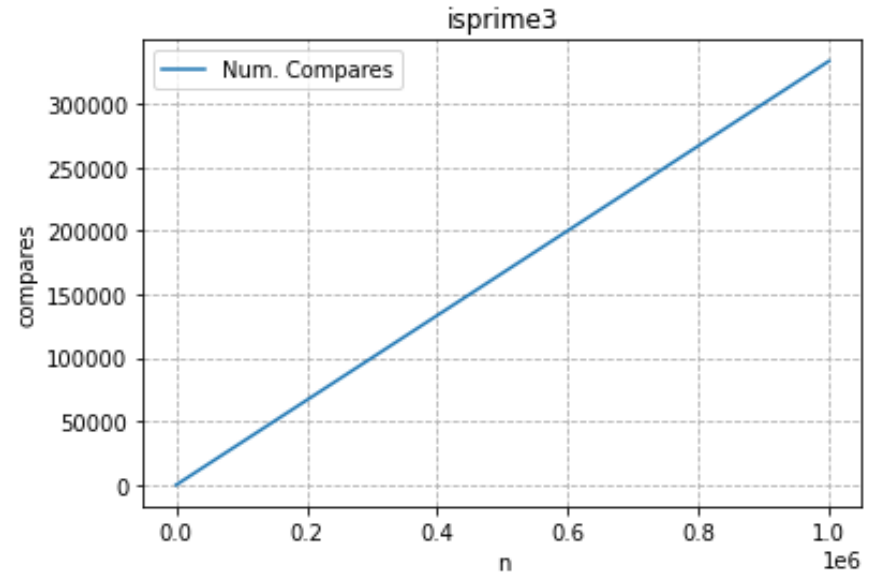
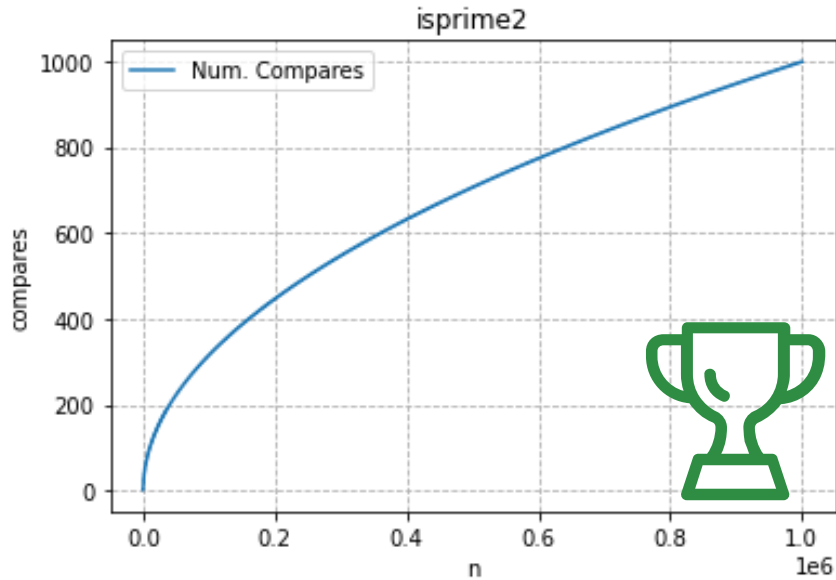
    for (int i = 5; i < n - 2; i += 6)
    {
        if (n % i == 0 || n % (i + 2) == 0)
        {
            return false;
        }
    }

    return true;
}
```



Can we do better?

isprime2 –VS– isprime3



```
algorithm isprime4(n:integer) → boolean
```

```
  if n <= 1 then  
    return false  
  end if
```

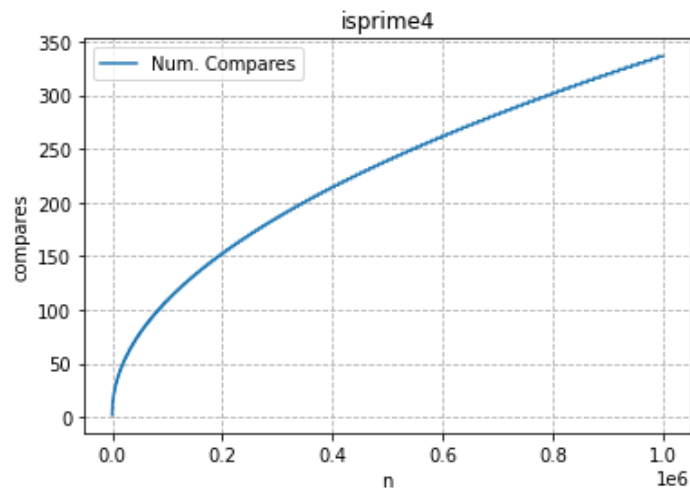
```
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```

```
  if n mod 2 = 0 or n mod 3 = 0 then  
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```

```
  for i from 5 to sqrt(n) step 6 do  
    if n mod i = 0 or n mod (i + 2) = 0 then  
      return false  
    end if  
  end for
```

```
  return true
```

```
end algorithm
```



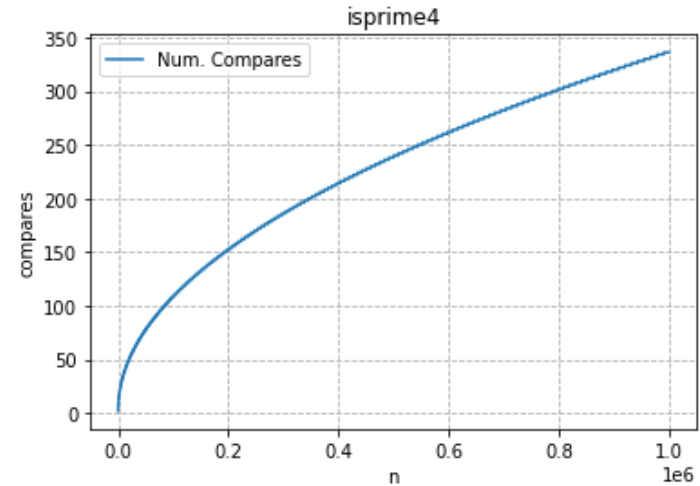
```
public boolean isprime4(int n)
{
    if (n <= 1)
    {
        return false;
    }

    if (n <= 3)
    {
        return true;
    }

    if (n % 2 == 0 || n % 3 == 0)
    {
        return false;
    }

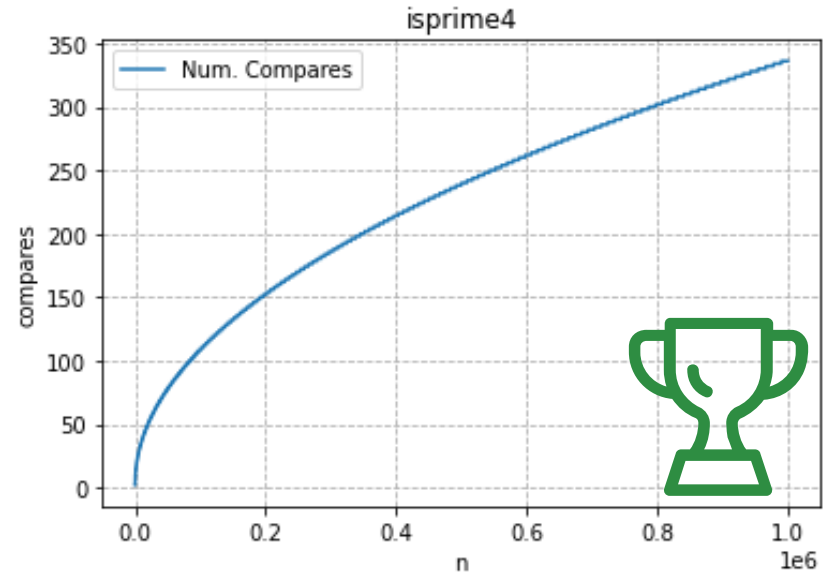
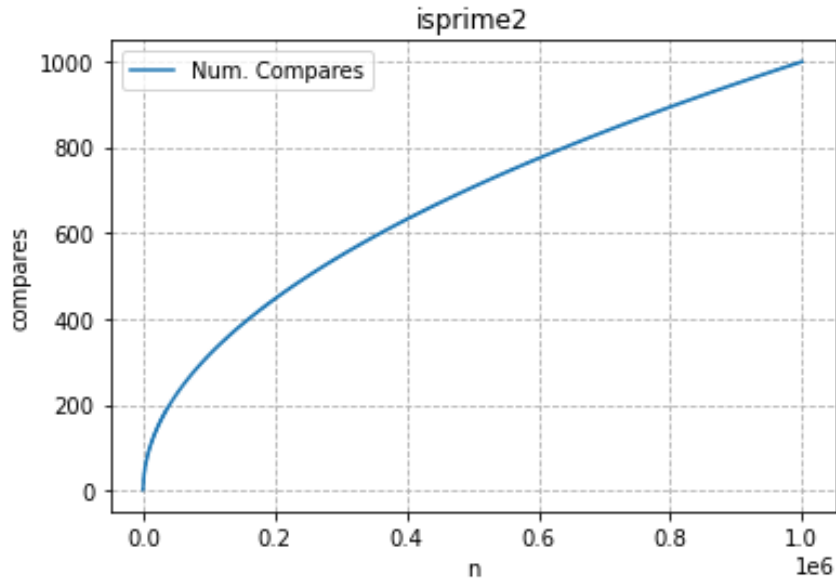
    for (int i = 5; i * i <= n; i += 6)
    {
        if (n % i == 0 || n % (i + 2) == 0)
        {
            return false;
        }
    }

    return true;
}
```



Can we do better?

isprime2 –VS– isprime4



Some Remarks

01

Knowledge

The more we know about our problems, the better we can design algorithms to solve them.

02

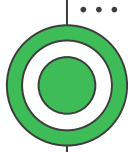
Logic Changes

A small change in a statement could make an algorithm to run better or worse.

02

Course Overview

How we run this course



Overall Course Topics



Algorithm Analysis

Thinking on resources required to run algorithms



Fundamental DS

Basic ideas for managing data



Sorting and Searching

Ordering and traversing data efficiently



Graphs

Connections between data points



Strings

Working with sequences of characters

Course Prerequisites



CS 180

Programming skills

...



CS 182

Analytical skills

...



CS 240, CS/STAT 242

Coding Experience

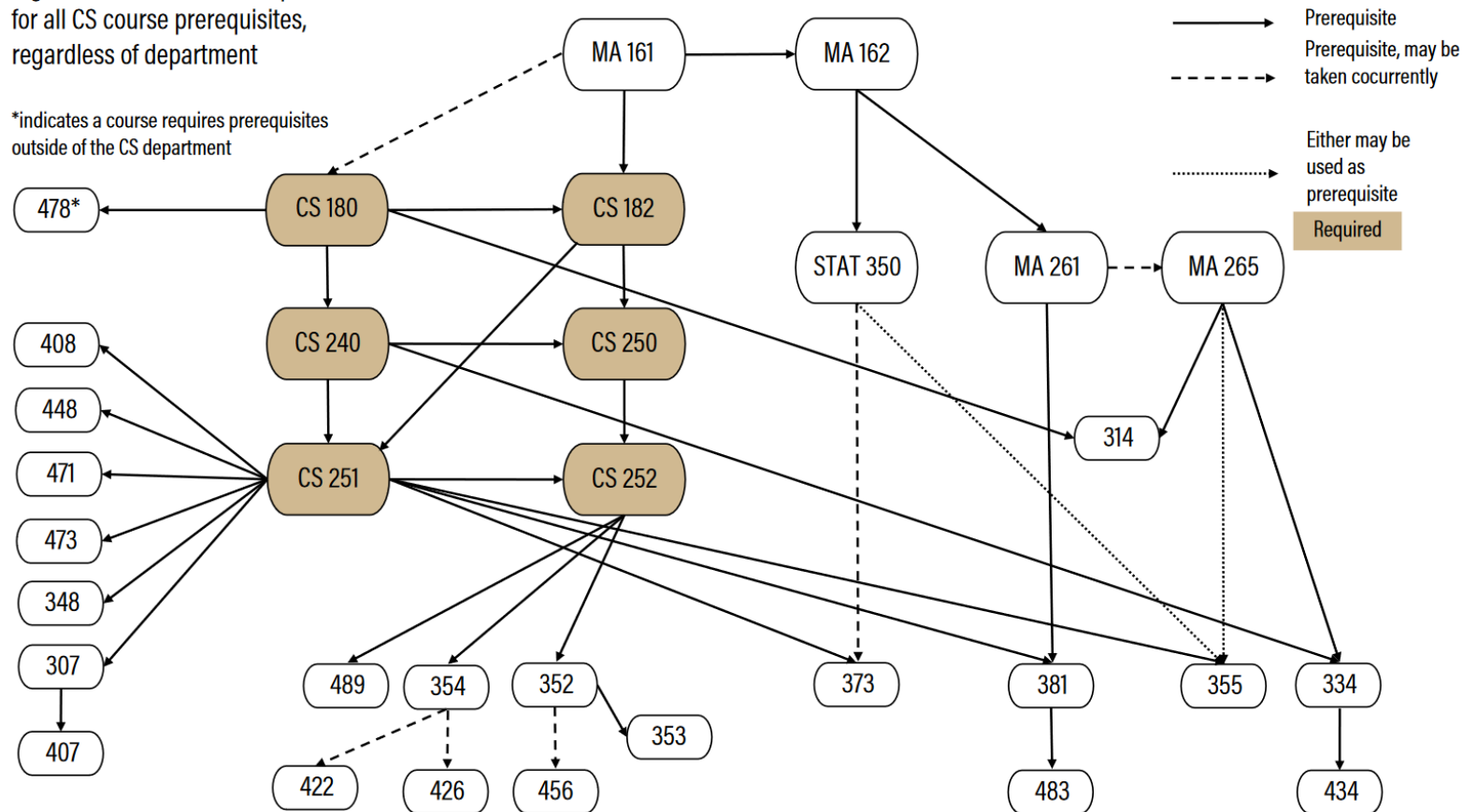
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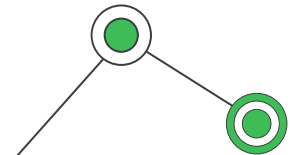
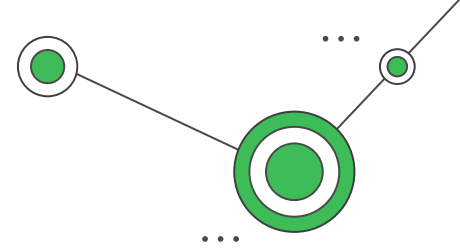
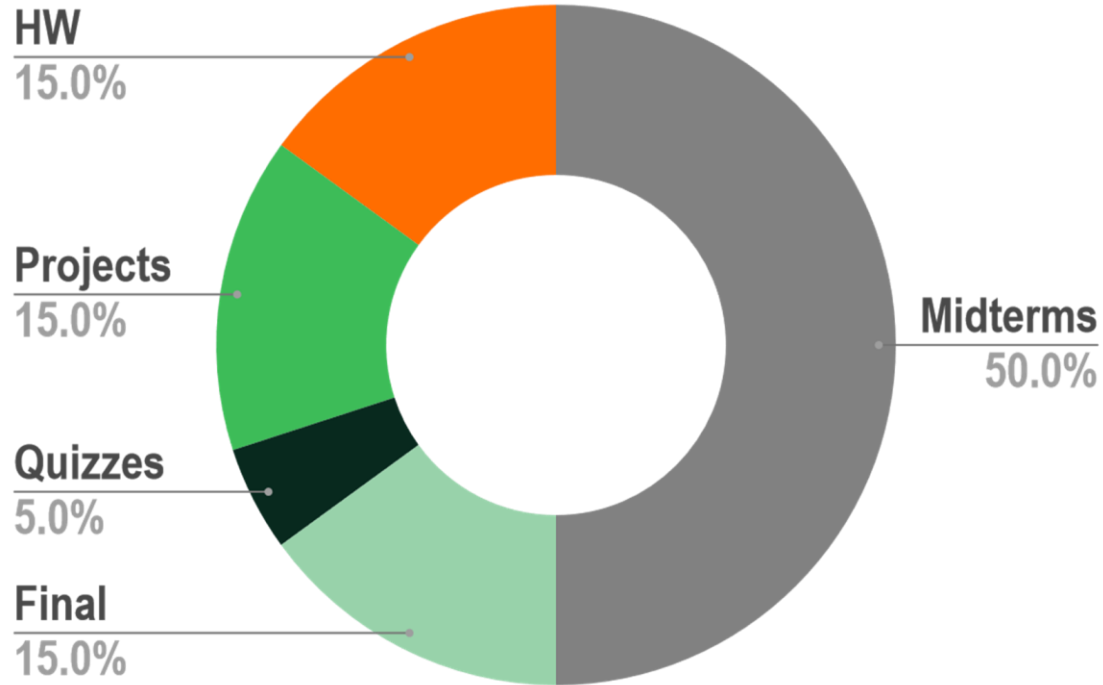
A grade of 'C' or better is required for all CS course prerequisites, regardless of department

*indicates a course requires prerequisites outside of the CS department

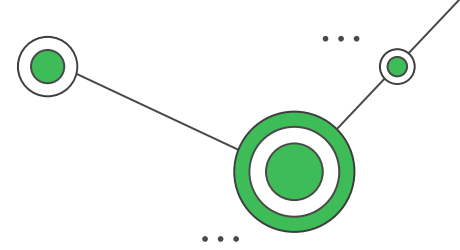
Computer Science Prerequisite Flowchart



Grading



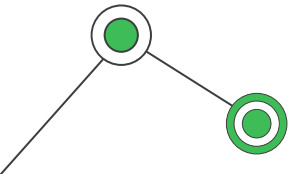
Grading



Final Grades Distribution Guideline					
Grade	Score	Grade	Score	Grade	Score
A+	[99-100]	A	[93-99)	A-	[90-93)
B+	[86-90)	B	[83-86)	B-	[80-83)
C+	[76-80)	C	[73-76)	D or lower	[0-73)

***We will determine the exact grading scale at the end of the semester.
All final grades will be assigned systematically.***

**Philosophy: Select cut-offs to reflect mastery of
material/preparedness for courses building on 251
(No fixed % of A's, B's, C's,...)**



Important Dates



1st Midterm

Friday, February 7th
Class time



2nd Midterm

Friday, March 7th
Class time



3rd Midterm

Friday, April 11th
Class time



MLK Jr. Day

Monday, January 20th
(Observed)



Spring Break

Monday - Friday
March 17th - 22nd



Final Exam

TBA
Finals Week

Course Platforms



Brightspace

Official course
content and
announcements
platform



Ed Discussion

Online Q&A
**Expect replies during
working days/hours**



Gradescope & Vocareum

For submitting
homework
assignments and
programming
projects

Recommended Textbooks

Data Structures & Algorithms in C++

Second Edition

By Goodrich, Tamassia, and Mount
John Wiley and Sons Inc.

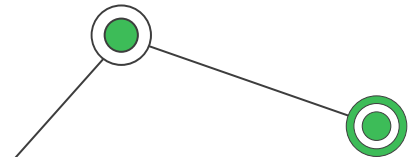
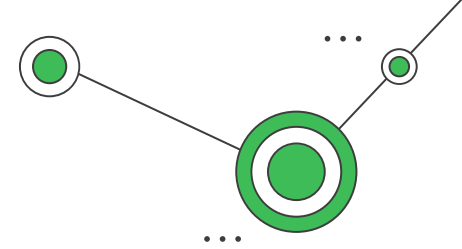
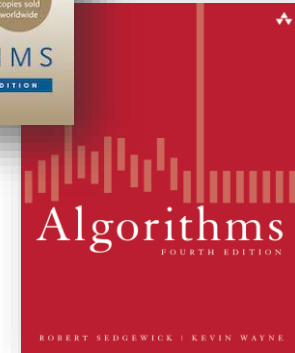
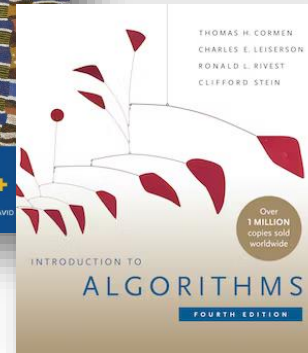
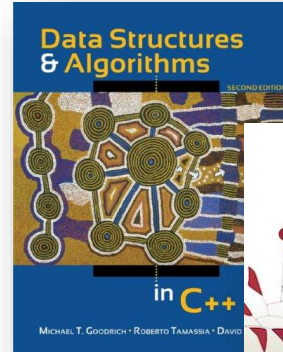
Introduction to Algorithms

Fourth Edition

By Cormen, Leiserson, Rivest, and Stein
The MIT Press

Algorithms, Fourth Edition

By Robert Sedgwick and Kevin Wayne
Addison-Wesley



How to Succeed in this Course?

Self-Discipline

Consider your time commitment as sacred.

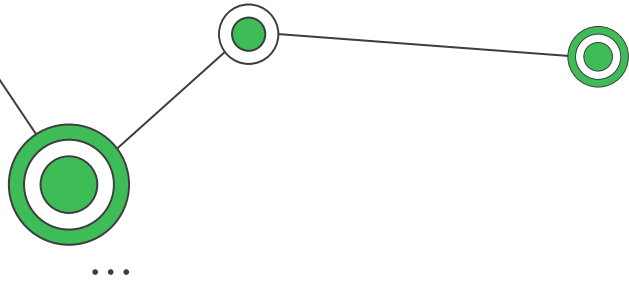
Time Management

It is too late if you start the day before deadline.

Be Active!

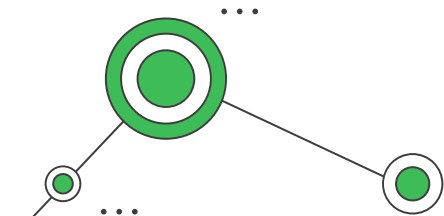
Learning DS & Algo. by watching? Good luck.



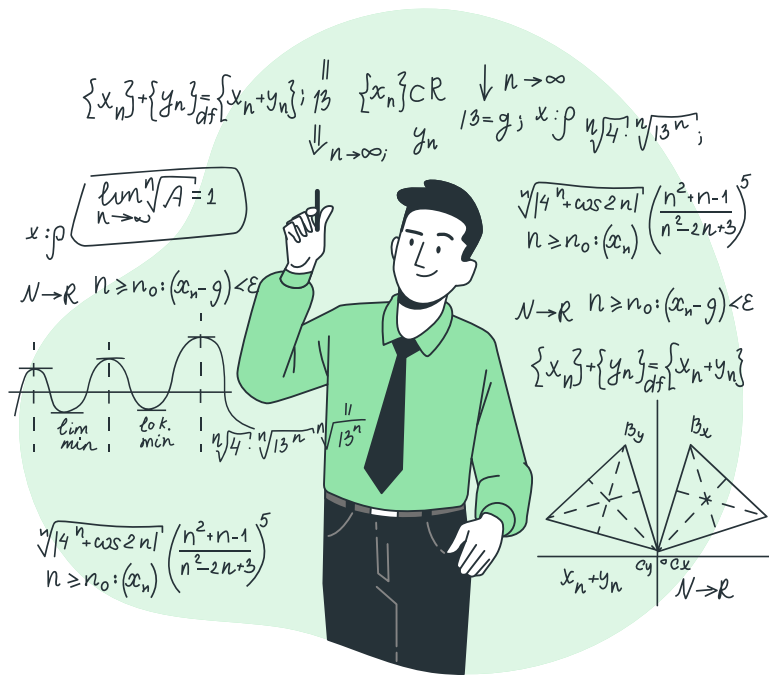


"Coding is to programming what typing is to writing. If you learn to program by learning to code, you essentially only know how to type."

— Leslie Lamport



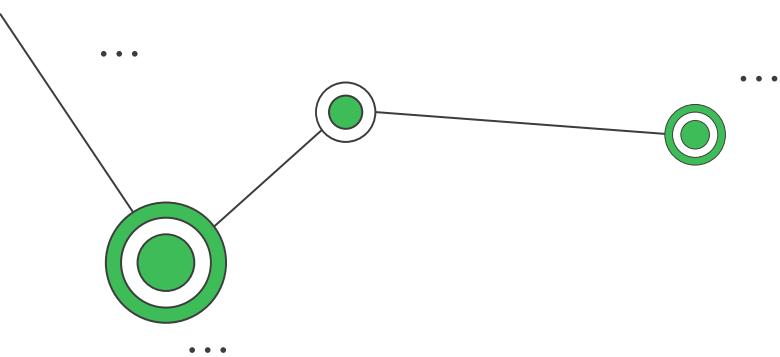
Invest in Math and Reasoning



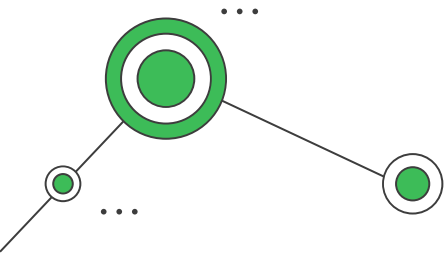
Math and Reasoning dominate CS.
Successful coding reflects good
theoretical understanding.

Does something look to be true? Prove it!

- Direct/Indirect Proof
- Proof by Induction
- Proof by Construction
- Proof by Diagonalization



Example: $\sqrt{2}$ is Irrational



Assume $\sqrt{2}$ is rational. That is, it can be written as the ratio of $p, q \in \mathbb{Z}$ with no common factors (Irreducible):

$$\sqrt{2} = \frac{p}{q}$$

Square both sides: $2 = \frac{p^2}{q^2}$

Implies $p^2 = 2q^2$ (p^2 is even, which is true if p itself is even).

Since p is even, there exists a $k \in \mathbb{Z}$ such that $p = 2k$.

$4k^2 = p^2 = 2q^2$. Then $q^2 = 2k^2$.

Implies q^2 and q are even, which contradicts that $\frac{p}{q}$ is irreducible. By contradiction, $\sqrt{2}$ is irrational. **Q.E.D.**

Also, Code Everything!

If you understand the concepts,
then you will know how to
implement them.

*"My code doesn't work, and I don't
know why!"* Then **debug it!**

**PEBCAK: Problem Exists
Between Chair and Keyboard.**



Using AI in the Course

This is analogous to paying for a gym membership yet relying only on supplements to get results.

It is helpful for short-term results but awful for meaningful learning when misused.

"You don't want to be the 'professional' proposing range queries on a hash table."



Additional Information

Nondiscrimination Statement

We foster tolerance, sensitivity, understanding, and mutual respect. We proceed according to Purdue's policies in case of discriminatory actions.

Students with Disabilities or Diagnosed Conditions

We are eager to make your learning experience as meaningful as possible. Please contact the DRC and let us know how we can assist you.

Mental and Physical Health

Your health and safety are top priorities! Do not hesitate to ask for assistance when required. PUSH and ODOS have staff ready to help.

Additional Information

Academic Integrity

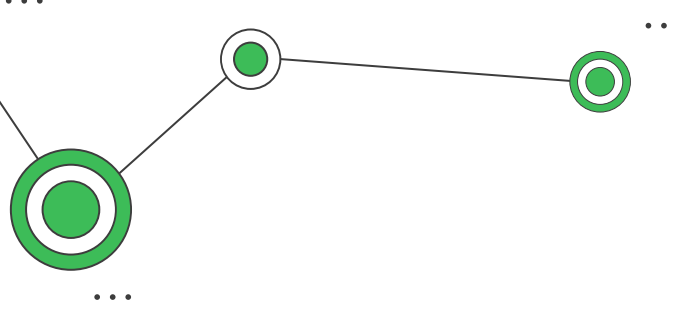
Do your work with honesty and integrity. **Ask for guidance instead of cheating.** We check for plagiarism and other forms of academic dishonesty.

Technical Difficulties

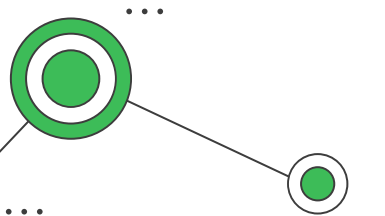
Cannot log in on Brightspace? Does Gradescope or Vocareum not work for you? Let us know ASAP (**no later than 15 minutes after the incident**).

Getting Assistance from TAs

TAs are eager to assist you. Be mindful as they are students just like you. Also, expect the TA rooms to be at full capacity as deadlines approach.



Read the Syllabus! Quiz 1 is about it



CS251 – Data Structures and Algorithms Spring 2025

The requirements and restrictions of this syllabus may change as we progress during the semester.
Any official change will be announced via Brightspace only.

Course Information

CS25100 – Data Structures and Algorithms

Course credit hours: 3

Section: 13321 – LE1: Lilly Hall of Life Sciences 1105. MWF. 7:30 AM – 8:20 AM

From January 13, 2025, to May 3, 2025.

Instructor(s) and Course Staff Contact Information

Instructor(s):

Andres Bejarano – abejara@purdue.edu (read the [Communication and Email Policy](#) for more information)

Office Hours: Wednesday, 8:30 AM – 9:20 AM, DSAI 1119B (read the [Office Hours Policy](#) for more information)

Teaching Assistants: Check Brightspace for the list of TAs and their respective office hours information.

Course Description

This course offers a comprehensive introduction to key data structures and algorithms within computer science. Emphasis is placed on crafting efficient implementations, thoroughly understanding and contrasting various data structures and their integration into multiple algorithms. Students will learn to estimate the efficacy of these structures in real-world applications. The course aims to equip students with the skills to choose, create, and critically evaluate data structures for specific problems.

Some of the topics covered are Runtime analysis of algorithms, Primitive data structures, Heaps, Trees, Searching and Sorting, Binary Search Trees, Hashing, Graphs, Tries, and Spatial Data Structures

EOL – End of Lecture

Do you have any questions?

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